

ACCESSIBILITY IS NOT FOR SCREENREADERS

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#drupaldevdays

















Accessibility is about people in real life.

Like security, accessibility is a process.

	Accessibility matrix									
	Computer monitor	Colorblind palette on monitor	Screen reader	Speakers	Printer	Braille embosser	Haptic device	Plotter printer		
Keyboard										
mouse										
keyboard with mouse										
3d mouse										
joystick										
game controller										
microphone / voice										
touch screen										
webcam										
eye tracker										
laser range finder										

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	Color screen (large breakpoint)	Non-color screen / colorblind palette (medium breakpoint)	Magnified screen / zoom (small break- point)	Audio / screen read- er (Apple VoiceOver)	Braille terminal
Keyboard (desktop)	Works	Red text isn't visible on green back- ground in protanopia check	Text is jamming together in header	Works	Works
Mouse (desktop)	Works	Same as above	Same as above	Not applicable for this page	Not applicable for this page
Voice / dictation (Apple VoiceOver)	Works	Same as above	Same as above	Works	Works
Touchscreen (Android / Google Chrome)	Can't see hover state on link	Can't see hover state on links	Same as above	Works	Not applicable for this page
Braille terminal	Can't get to hover state on link	Can't get to hover state on link	Can't get to hover state on link	Can't get to hover state on link	Can't get to hover state on link

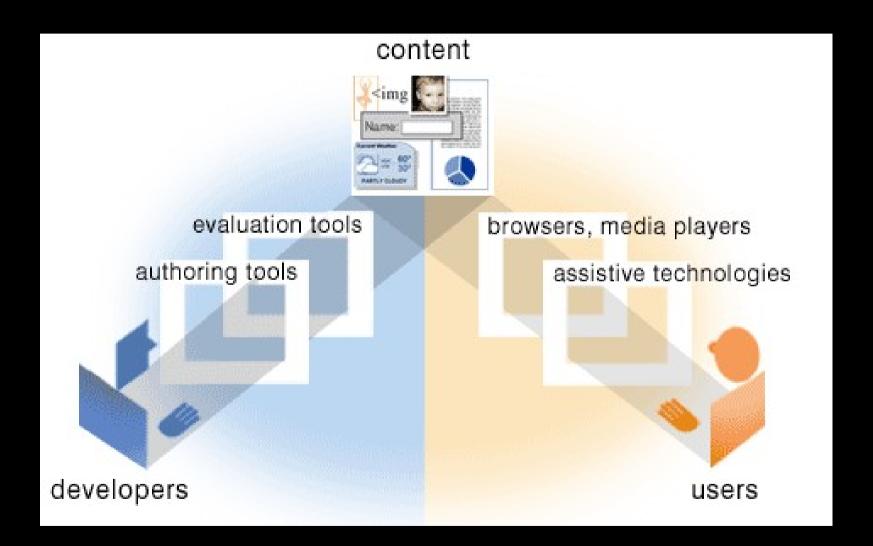
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Add accessibility scenarios to your <u>user stories</u>.

« Steve began losing his vision about six years ago, but he's not completely blind. He has the screen text on his tablet zoomed all the way up, but he's prone to headaches if he tries to read for too long. Steve uses the screen reader built into the tablet to read him long emails or messages. »

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WEB ACCESSIBILITY





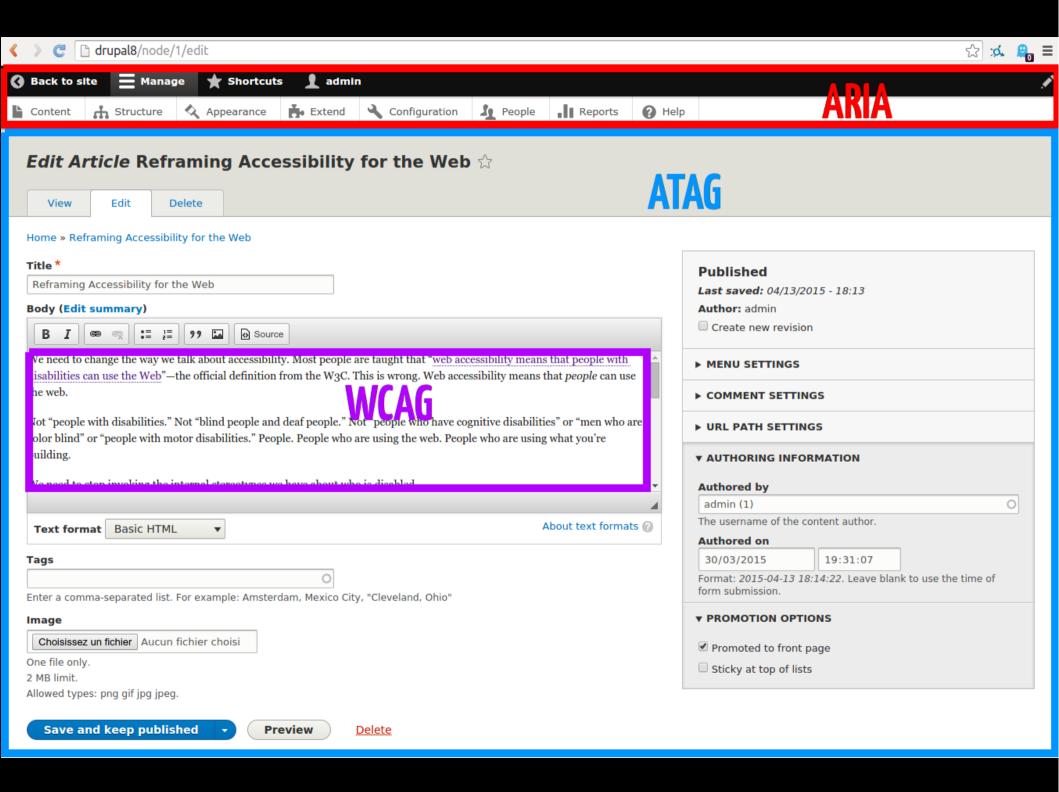
WEB ACCESSIBILITY INITIATIVE

WCAG — Web Content Accessibility Guidelines

ATAG — Authoring Tools Accessibility Guidelines

UAAG — User Agent Accessibility Guidelines

WAI-ARIA — Accessible Rich Internet Applications



WCAG 2.0 GUIDING PRINCIPLES

Perceivable — Available through sight, hearing, or touch.

Operable — Compatible with keyboard, mouse, touch...

Understandable — User-friendly, easy to comprehend.

Robust — Works across browsers, assistive technologies...

CHECKLIST TRAP





DRUPAL

WCAG 2.0 AA

ATAG 2.0 AA

WAI-ARIA

drupal.org/about/accessibility

DRUPAL 8 TOOLS

Core JavaScript API
drupal.org/project/devel_a11y
CKEditor (Soon)

Future: Quail JS library for testing

ACCESSIBILITY DOCUMENTATION

drupal.org/node/394094 drupal.org/node/465106

QUESTIONS?

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